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Registration Table

Friday: 10am - 9pm Saturday: 9am - 9pm Sunday: 9am - 1pm

For off-hour registration, lost badges, or questions regarding registration, you can visit the Staff Room (Sierra Vista). Location is on our floor map in the back of this book.

Special thanks to Cassafrass (fb.com/CassafrassCosplay) for our amazing Cover Art!



Welcome to No Brand Con 2019



Letter From The Directors

Welcome to No Brand Con 18!

Hello and welcome to No Brand Con 18! We are so happy that you have joined us. This is our fourth year at the Chula Vista Resort, and we couldn't have made it as successful without you. We have worked hard to ensure this year will be our best yet—but we couldn't have done it alone.

We have a ton of people to thank: our amazing staff, who have put in countless hours, the fantastic hotel staff, who are always there to help, our most gracious sponsors, and let's not forget the most important people of all—YOU! To those who have been here from the beginning, to those who have joined us this year, and to everyone in between: we want to thank you for supporting No Brand Con through the years!

Between the two of us, we have 15 years of No Brand Con experience under our belt, and we can certainly say that this year will be as fun as ever. We cannot wait to share it with all of you!

Welcome to No Brand Con 18!

- Misty "Rioso" Price and Patrick "SyNcesta" Tuurra





Staff & Volunteering



Directors	Misty "Rioso" Price & Patrick "SyNcesta"
	Turra
Treasurer	Dexter "LdrJagMan" Kritchman
Secretary	Graeme Lewis
Events	Trae Dorn
Vendors	Miki Adams
Art	Cassie Isaacson
Merchandise	Cece Jabs
Tabletop	Connor Vail
Guests	Brianna Busch
Program Guide	Carrie Palmer
Equipment	Dexter "LdrJagMan" Kritchman
Hotel	Maddi Reilly
Video Games	Aleah Duke
Panels	Spencer and Eli "Speli" Webb
Website	Trae Dorn and Kyle Jahnke
Anime	Jon Keimig
Advertising &	Trae Dorn
Social Media	Crysta Colangelo
Cosplay	Cece Jabs
Cover & Badges	Cassie Isaacson
Workforce	Ali Betz

VolunteeringDo you love No Brand Con? Want to get your badge for FREE? Talk to one of our staff about volunteering.

Volunteer for 10 hours and we will refund your badge cost AND give you a FREE NBC 2019 shirt!



Convention Rules



Prop Rules And Guidelines

- a. NO blunt metal, or any form of pressurized air- aluminum baseball bats, etc.
- Baseball bats CANNOT be regulation: Aluminum, wooden, or otherwise.
- c. Live Steel (real swords/daggers/weapons) can ONLY be in Convention Space IF it is peace-bound and CANNOT be removed from its sheath, and ONLY in going to and from hotel-to-car if purchased on-site.
- d. ICE SKATES count as live steel. If they are with you, they must have guards on them as well as be peace bounded to where the guards cannot be removed.
- e. NO AIRSOFT GUNS, MODIFIED OR OTHERWISE
- f. NO REAL FIREARMS OR AMMUNITIONS
- g. Any and all prop guns MUST have an orange cap, and be peace-bound at convention.
- h. Staff members have the right to ask you to return a prop or weapon to your room at any time.
- Nerf guns MUST be peace-bound at the trigger at con and have an orange cap.
- j. NO AMMO OF ANY SORT.
- k. Nerf guns will ONLY be unbound for Nerf events and will be rebound prior to exiting the event.
- I. If you are making your prop, please be aware of sharp edges and be sure to sand them down/deal with them appropriately so as to avoid injury to yourself and others.

- m. BE MINDFUL OF PROP SIZE! Please be respectful and responsible of crowded hallways, low ceilings, etc- it doesn't hurt to walk the extra ten feet to take a photo in a less crowded area, and it keeps everything from getting congest ed. If you feel like your prop is too large to safely walk in hallways, don't carry it! If we find you are not responsibly handling your prop, we will ask you to place it in your room or car. If this is the case more than once, we will confiscate your prop until end of weekend.
- n. If you have any questions, feel free to contact a staff member regarding this.

Cosplay Policies

- a. Your costume must be family and hotel friendly! This means covering all genitalia, and ensuring no 'slips' occur. If a staff member asks you to change, please do so respectfully. We have many young children come to this convention!
- b. Hate Symbols and Associated Iconography: Symbols associated with historical atrocities and current hate groups are strictly forbidden from the convention. This includes (but is not limited to) swastikas, Nazi uniforms, cosplays closely based on Nazi uniforms, and paraphernalia associated with these organizations. While in an ideal world it would be easy to separate fictional characters who wear these items from real world events, in our current political climate we do not believe it is possible.
- c You WILL be escorted off con-space if you point a weapon at anybody. Exceptions are ONLY made if you are posing for a photo and your "target" has given express premission.
- Costumes that are not strictly anime or video game related are still eligible for contest entry.
- e. Any guestions? Please contact a staff member.

Drinking And E-Cigs

- There will be NO open alcohol in the convention space (The hallways and rooms used by convention) Keep it in the bar or your hotel room.
- b. E-Cigs: Please keep these outside of convention space, the hallways and rooms used by convention, at all times.

Pets and Animals

- According to hotel policy, the only animals allowed in the hotel are Certified Therapy and Service Animals.
- b. If you have a service animal they MUST have the appropriate tags/documentation.

Room Parties

 No Brand Con is not liable for any damages or injury caused by room parties nor will we be accountable for fees regarding said damages. Room parties can be fun but do so responsibly.

FAILURE TO RECOGNIZE THESE RULES COULD RESULT IN THE REVOKING OF YOUR NO BRAND CON BADGE.

HARRASMENT POLICY

We have a ZERO-TOLERANCE harassment policy. Harassment is defined as "the act of systematic and/or continued unwanted and annoying actions of one party or a group, including threats and demands." There will be NO harassment for any reason- including but not limited to; clothing, gender, race, size, shape, sex, or any other discriminatory subject. If you are found to be harassing another con-goer, convention staffers will act as appropriate. This could mean the revoking of your badge!!

The interpretation of these rules is up to No Brand Con staff and officers.





Kyle MacCarley



Kyle McCarley grew up (but not really) in Kansas and moved to Los Angeles at age 18 to study acting. After getting hooked on playing World of Warcraft with his buddies, he co-wrote, co-directed, and voiced several characters in a fanmade online radio play loosely set in that universe. Once he finished his Theatre degree at the University of Southern California, he decided to further pursue that passion in the form of a career in voice acting. Kyle can now be heard in anime, video games, cartoons, audiobooks, live action dubs, TV and radio commercials, industrial ads, and even a talking toy plunger.



Notable anime credits include Mikazuki Augus in Mobile Suit Gundam: Iron-Blooded Orphans, Shigeo "Mob" Kageyama in Mob Psycho 100, Koku in B: The Beginning, Ryo in Devilman Crybaby, Joe Shimamura, a.k.a. 009, in Cyborg 009: Call of Justice, Aoba Kuronuma inDurar-ara!!x2, Shinji Matou in Fate/Stay Night: Unlimited Blade Works, Ryota Watari in Your Lie in April, Helbram in Seven Deadly Sins, Claudia Hodgins in Violet Evergarden, John Steinbeck in Bungo Stray Dogs, Iruka Umino in Boruto: Naruto Next Generations, Gran in Granblue Fantasy: The Animation, Kirii in Blame!, Joichiro Nishi in Gantz: O, Silas Norman in The Asterisk War, and Ikuya Ogura in Ajin: Demi-Human.

Kyle's video game credits include Android 9S in NieR: Automata, Alm in Fire Emblem Echoes: Shadows of Valentia, Hyde from Under Night In-Birth in BlazBlue: Cross Tag Battle, the Prototype Koga skin in Paladins, Zeroken inDisgaea 5, Haruto Higurashi in Zanki Zero, the Pot O' Gold Fafnir and Playmaker Ne Zha skins in SMITE, Daniel inUnepic, Seilong and Kir in Summon Night 6, Oz, the Trickster in Atlas Reactor, and various characters in Final Fantasy XV, Tales of Berseria, God Eater 2: Rage Burst, Grand Kingdom, and Omega Quintet.





Lewis "Linkara" Lovhaug is the host of Atop the Fourth Wall, where he talks about the worst comic books ever created while fending off robots, mad scientists, and demon glitch Gods from other dimensions. He also occasionally talks for way too long about a show that adapts footage of people in spandex fighting rubber-suited monsters in his retrospective series History of Power Rangers (when he's able to keep it on Youtube due to Content ID claims, at least).



Xander Mobus





Xander Mobus is a voice over actor from LA. You might know his work from anime and video games including, Persona 5, Super Smash Bros, Street Fighter V, Soul Calibur VI One Punch Man, Mob Psycho 100, Hunter x Hunter, Detective Pikachu, Erased, Boruto, Boruto's Dad, Rising of the Shield Hero, Shin Megami Tensei IV: Apocalypse, Fire Emblem Heroes, Fire Emblem Warriors, Spyro Reignited Trilogy, Beyblade Burst Turbo, B: The Beginning, Blue Exorcist, and many more!



MrCreepyPasta





Creepy Pasta is the new Urban Legend. These stories of terror and dread spring from the minds of many talented people around the internet and are compiled into free to listen audiobooks by one specific voice. Mr-CreepyPasta, Horror Storytelling Podcast and Youtuber, is a well-known voice for such famous horror stories such as Jeff the Killer, Tales from the Gas Station, and Borrasca.

He started 7 year ago and over that time has becoming a staple in the YouTube community and in the horror genre with over I.2 Million Subscribers. Since then he has moved into VA voice acting. MrCreepyPasta has produced 2 Creepy Pasta Collection Anthologies that have broken the top 50 Horror Anthologies on amazon and The CreepyPasta Comic Book.



Sledgehammer Cosplay





Sledge is a Cosplayer and Prop maker based in Austin, TX. Attending conventions since 2008, Sledge has hosted numerous panels, community events, and admins multiple social media groups centered on cosplay and nerd culture. Over the years Sledge has made dozens of props and armor pieces for friends in order to increase his skills. He's partnered with companies for promotional marketing.

He's been featured in Cosplayers Among Us, Men vs Cosplay Calendar, and in Cosplay Culture Magazine. Sledge is focused on maintaining positivity in the cosplay community through local meetups, prop seminars, and charity events. Dedicated to constant improvement, Sledge hopes to eventually compete on an international level.



Cosplay Judges



Valkyrie.Skye

Cosplayer, Crafter, and Artist from the Twin Cities, MN. Kate has been cosplaying since 2005, with multiple journeymen, master, and best in show awards. She greatly enjoys sewing but is branching out into props and foam crafting to round out her craft. Loving a good challenge, she is always happy to talk shop and share her love of the build with other cosplayers around the world. When she isn't crafting she's playing with her corgi Odin, watching her husband play video games, and enjoying movies.



Damica

Damica, also known as Frozen, is half of the cosplay duo team Frozen Rose Cosplay based out of WI. She has been a crafter all her life, but took the jump to cosplay creation in '07. Since then she has competed and judged in cosplay contests across the state. She enjoys learning new construction techniques and experimenting with different materials. When not cosplaying, she enjoys dancing, trying interesting foods, and telling bad puns.



DJs



Capturez

Capturez sound can be described as a combination of feel-good dance music blended with glitched-out, intricate sound design. He has major support from Future House juggérnauts such as Don Diablo & Zónderling, having been featured multiple times on Hexagon Radio, and has had his songs played out at Lollapalooza, Tomorrowland, and many other festivals around the world. After spending nearly a decade DJ'ing at an experimental, underground radio station, Capturez felt it was his mission to create music and experiences that resonate strongly with people. He has dropped several songs recently including Akira Complex, Demon Hunter, & Spirit Gun which perfectly mesh Anime Otaku culture with EDM festival and rave

culture. Capturez always keeps himself busy with a steady stream releases every month. On top of writing, arranging, and producing his own music, Capturez performs for crowds as a professional wrestler, dances in his own

music videos, and uploads DJ mixes featuring his favorite video game soundtracks!



Andre Smith, better known under the alias 'Jinrei' (pronounced JIN-RAY), broke into the scene in 2005, working under the long-running promotion 'Nostalgia.LA' with his live mixing on vinyl. Jinrei

is originally from Bristol, England, and grew up partially here in the US, in a Korean district of San Francisco where he became involved in Korean music, and then later Japanese dance pop, which was one of the biggest influences on his work. Later, working with other promotions and headlining DJs, Jinrei mastered his craft with everything EDM, from dance fusions to French house with Japanese/Korean original remixes. Having done shows with Cosmic Gate, DJ Amaya, ZEDD, DJ Diamond, Steve Aoki, and many more big names, as well as running his own nights in LA, OC, and Vegas, Jinrei has become a well-seasoned veteran in putting people on the dance floor, whether setting the mood lounge-style, or hitting the room with rare bangers for a high-energy crowd.



DJs



Dirty Ice

Since breaking into the convention scene in 2014, you've heard DJ Dirty Ice spin conventions throughout the Northern Midwest, such as Geek Kon, Kitsune Kon, and Anime Detour. Running the dance at No Brand Con, Dirty Ice transformed their "iTunes playlist" dance into an influencial convention rave in the midwest, attracting DJs from across the country, all while refining his own DJ skills. Dirty Ice prefers a sultry blend

of filthy and future house, but also feels right at home with some gritty

Drum and Bass.



Kurtz Callum (Eau Claire, WI) is one of the most sought after bass music DJ's in Wisconsin scene. Making his debut back in 2012, Kurtz has made a name for himself in the bass music scene playing shows all over the Midwest and beyond, including an appearance at Anime Expo in 2016. Throwing down an electric mix of both Dubstep and Drum N' Bass, his sets are not to be missed!



With

Stabigail And Ursa Major







Artist Alley





Friday: 12pm - 7pm Saturday: 10am - 7pm Sunday: 10am - 3pm 2 3 4

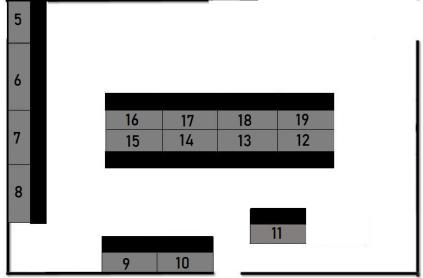


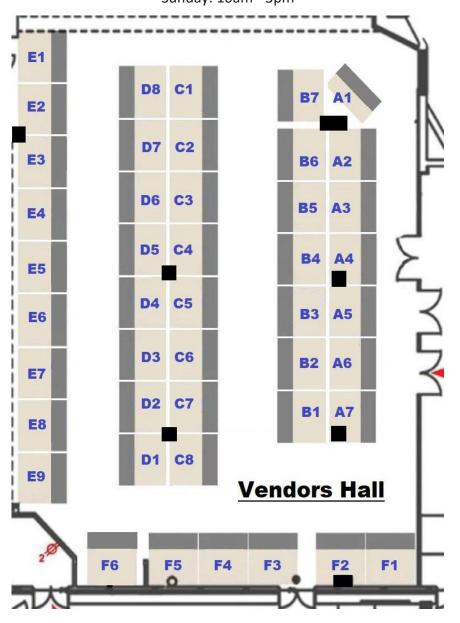
Table	Studio	Merchandise
1	DMA Arts LLC	Henna Body Art (Tattoos)
2	JustaSuta Art & Design	Prints, commissions, stickers, charms, and bags
3	Shiny Things	Anime/gaming themed jewelry and pins
4	Adorably Kowai	Prints and enamel pins
5	Hidden Myth Designs	Fantasy prints, wood burning art, and hand printed cards and notebooks
6	VONNART	Small and large prints, enamel pins, and sketch- books
7	cubecrazy2	POriginal art, mini canvases, prints, buttons, trading cards, enamel pins, and patches
8	Deverish Workshop	3D-printed necklaces and charms, graphic novels, original art prints, and 3D-printed ball-jointed dragons
9	MischiefJoKeR	Stickers, prints, commissions, buttons, pins, and bookmarks
10	Huxley and Company	Handmade dresses, lolita accessories, flower crowns and headpieces, charms, bags, small plush, and pillows
11	Evening Shadow	Metal prints, paper prints, enamel pins, and charms
12	Tatertots Art	Prints, charms, stickers, and buttons
13	Ocelotdude Designs	Succulent pillows, Spooky Buddies, pillows, prints, phone charms, and buttons
14	Gumdrop Gear	Hand painted canvas paintings, hand painted or stained wooden boxes, and crafted pom creatures with clips
15	Korupi Jones	Prints, keychains, and resin jewelry
16	kirsylve	Prints, pins, charms, postcards, and comics
17	Cosmically Created Art	Prints, stickers, acrylic charms, mugs, and does commissions
18	vusionary	Art prints, stickers, and buttons
19	Dapper Raptor	Art dolls, resin replica skulls and horns, prints, plushies, small resin Items, embroidery patches, masks, buttons, and keychains



Vendor Room



Hours: Friday: 12pm - 7pm | Saturday: 10am - 7pm Sunday: 10am - 3pm





Vendor Room



Tables	Vendor	Merchandise
A1	No Brand Con !!!	Get your Official Con Swag here!
A2-A3	Japanimals	Wide Variety of Japanese plush, squishies, blind boxes and other imported items
A4	Faecakes & Professor Ras' Lab	A lovely collection of prints, buttons, shirts, plushies, and more. Not to mention adorable magnets of your favorite Pokemon!
A5	Elsewares Props	Video game/Anime/Geek inspired recipes, food, journals, and knick-knacks.
A6-A7	Pop Heart Studios	Geeky/Anime/Pop Culture figures, blind boxes, keychains, jewelry, lanyards, plush, and much more! Also offering handmade decoden items, face masks, and the ever popular \$1 surprise bin
B1	Tangerine Moun- tain	Vintage imported kimono and Japanese accesso- ries straight from Japan
B2	Inspired Ink Studios	Metal prints, custom J-fashion and custom printed kimono items. Size inclusive clothing and accessories
B3-B4	TBD	TBD
B5-B6	Elysium Armory	Hand crafted leather work including renaissance accessories & armor, steampunk jewelry, and leather goods. Also offering custom order options.
В7	Sakura's Blossoms	Figures, blind boxes, plush, human and doll wigs, dolls, keychains, & homemade jewelry, and accessories. Now featuring a working Gashapon machine with \$1 capsules of mystery items
C1-C3	Angry Fox	Snacks, figures, plush, grab bags and much more



Vendor Room

Table	Vendor	Merchandise
C4	SeWeird Galactic Accessories	Hand painted canvas fabric sewn into bags, satchels, and more using custom original designs
C5-C6	Where Da Waifu	Inspired by anime and cosplay, @where-dawaifu's WAIFUWEAR apparel is all about waifu positivity and spreading waifu awareness. Find them on any social media platform @waifuwear.
C7-C8	Neon Culture	Handmade Neon Glow Masks and Neon Glow Goggles
DI	Fantasm	Little chibi badges and funny prints
D2-D5	Hobby Fan	Huge selection of charms, plush, figures, and blind boxes
D6-D8	Lady Godiva	Specializing in hand made fashion steel boned corsets under \$100, as well as costumes and cosplay accessories, jewelry, dragon eggs, and more
EI-E2	Vault 0	Custom costumes, cosplay clothing, props, and accessories
E3-E6	BowenDragon	Swords, gaming, leather journals & more
E7-E9	Comic Wreck	BUY AND TRADE manga with over 2000 volumes in stock, the majority at \$5! Also offering 100's of prints and the infamous "Wall of Weird"
FI	MrCreepyPasta	Guest Table for MrCreepyPasta: Youtuber and Horror Personality known for telling stories that chill you to the core!
F2	Linkara	Guest table for Lewis "Linkara" Lovhaug, where you can go up to him for autographs, ask him questions, or buy his merch!
F3-F6	Fast Food Anime	Import and Domestic Japanese video games, music CDs, concert Blu-ray, plush, figures, dvds, snacks, and more



Merch





2019 No Brand Con T-shirt	\$10
Bag	\$10
Bumper Sticker	\$1
"Is My Roomate Dead" Stick	\$1
Lanyard	\$2
Older Year T-shirt	\$5
Sweatshirt	\$25
Toothpick Holder	\$1
Water Bottle	\$10
2020 No Brand Con Pre-Registration	\$20



Friday



Ç.	Main Programming	Multipurpose	Panel 1	Panel 2	No Mercy	Anime Room
12 P.M.						
1 P.M.						
2 P.M.			Voltron: Legendary Defenders of No Brand Con	Iron Artist		NECT AND DOMEST
3 P.M.			Life in a Padded Cell or: How Hearned to Stop Worrying and Love the Audiobook	Otaku's Guide to Mental Health	House (1977)	Flying Witch
4 P.M.		Betrayal at House on the Hill	Original Character Creation 101	Hetalia: An Anthropological Perspective	Wizard People, Dear	Fullmetal Alchemist Brotherhood
5 P.M.	Opening Ceremonies		Café Idols: Debut Performance	Lets Random Dance w/TOKen	Reader Reader	Drotherhood
6 P.M.	Anime Jeopardy		Writing for Internet Horror	How to: Dye hair for		
7 P.M.			Mistakes I made in D&D: Discussion	Beginner Cosplayers!	Dating for Otaku	- Your Name
8 P.M.		Foam Sword		Play Dread With Xander Mobus	Stand-Up Room Only	
9 P.M.	Dance Set-Up		Anime Trivia	Character Action: The Dance of Elegance and Destruction	Iron Artist 18+	Blue Exorcist
10 P.M.			85 18	BNHA Mad Libs	W 12-31	12005 84004
11 P.M.	No Brand Dance	Nerf	Karaoke	Amtgard Combat Panel	Nerd & Tie Live	Made In Abyss
12 A.M.	W 6 16	N 2	Description of the second			The Saga of Tanya the
1 A.M.	No Brand Dance	Nerf	Karaoke		Poppee the Performer Seasons 1-3	Evil
2 A.M.						
3 A.M.						
4 A.M.						
5 A.M.						
6 A.M.						



Friday



VGR 1	VGR 2	Tabletop 1	Tabletop 2	Tabletop 3	Tabletop 4	
			Demo: Fluxx			12 P.M.
			Dello, Hunn			1 P.M.
						2 P.M.
			Demo: Pandemic		PFS/SFS1	3 P.M.
	Player's Choice Tournament		bellio, Paridellio	Everyone is John	ne is John	
Soul Calibar VI	Tournament					5 P.M.
Codi Galibar II			Demo: Battle for			6 P.M.
		FAIM	Greyport			7 P.M.
Halo	League of Legends	FNM	Demo: Dominion		PFS/SFS 2	8 P.M.
nao				Call of Cthulhu: The Miraculous Catch		9 P.M.
Mario Kart 8 Deluxe	_					10 P.M.
						11 P.M.
Mario Party (newest)						12 A.M.
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	Pokemon Stadium (1,			Oh, Crap! Zombies!		1 A.M.
	2) Mini games	Werewolf	Cards Against			2 A.M.
			Humanity			3 A.M.
						4 A.M.
						5 A.M.
						6 A.M.



Saturday



	Main Programming	Multipurpose	Panel 1	Panel 2	No Mercy	Anime Room	
7 A.M.							
8 A.M. 9 A.M.				Crithits YouTube	Suburban Sasquatch (8:00a-9:30a-ish)	Aria the Animation	
10 A.M.			Form Voltron! Cosplay Panel	Autism in the Anime Fan Community: An Overview	Star Wars Holiday Special (930a-ish- 11:00am)	0 2 2 000000	
11 A.M.		Cosplay Prejudging	Androids with Psychic Powers in Giant Robots	Hey Godzilla, It's Me Margaret	Mystics in Bali	Recovery of an MMO Junkie	
12 P.M.	If You Give a Nerd a Basket		Total Drama Reunion	LARP 101	WellHey Productions Presents The Joker's Wild	Mob Psycho 100	
1 P.M.	Sponsor Only Guest Meet and Greet 1:00- 1:30	Cosplay Prejudging	My Hero Question and Answer	Hetalia: An Anthropological Discussion		Mob Psycho IOU	
2 P.M.	Guest Signing 1:30- 2:30		Voltron: The Space Bois	The Philosophy of Anime	Game Time with Alpha and Crow	Ole Acceptable Acceptor	
3 P.M.	ANX K-Pop Battles	26	Prop and Armor			Steins;Gate	
4 P.M.	Cosplay contest Setup	Foam Sword	The Embarrassing Origins of Kyle McCarley	Obscure Nostalgia One-Oh-Whatnow?	Getting Embraced: Vampire The Masquerade	Magi: The Labyrinth o	
5 P.M.			How to be Successful on YouTube	The Idols of Anime	Street Fighter Movie!	Magic	
6 P.M.			Giant Robots and You	Let's Rant Nerd Rage	Street Ighter Howe.	Blood Blockade	
7 P.M.	Cosplay Contest				Rock N Roll Nightmare	Battlefront	
8 P.M.			Steven Universe Trivia	(No) Slumber Party	Craziest Japanese Commercials	Durarara!!	
9 P.M.	Dance Setup	Vampire LARP	(Karaoke set up)	Whoes Line is it Naruto?			
10 P.M.	No Brand Dance	,	Karaoke	Creepy Pasta Storytime	The Secretary Presents: America's Baby Photos	Ghost Hound	
11 P.M.	ě				Hentai OUT LOUD!		
12 A.M. 1 A.M.	No Brand Dance		Karaoke		BIG MAN JAPAN!	Boogiepop Phantom	
2 A.M.					Kull the Conqueror		
3 A.M.							
4 A.M. 5 A.M.							
6 A.M.							



Saturday



VGR 1	VGR 2	Tabletop 1	Tabletop 2	Tabletop 3	Tabletop 4	0
						7 A.M.
						8 A.M.
			Demo: Gloom			9 A.M.
Pokemon Stadium 1 or					PFS/SFS3	10 A.M.
2			Red Dragon Inn: Bar Room Brawl			11 A.M.
			Red Dragon Inn: Bar Room Brawl		PFS/SFS3	12 P.M.
		Modern Tournament				1 P.M.
Overwatch			Demo: Sentinels of the	Paranoia	PFS/SFS 4	2 P.M.
			Multiverse			3 P.M.
	Super Smash Bros Ultimate					4 P.M.
			Munchkin: Free for All!			5 P.M.
						6 P.M.
Initial D Randomizer		Standard Tournament		All Flesh Must Be		7 P.M.
II Iklai D Flai Idolliizei	Beat Saber		Demo: Splendor	Eaten		8 P.M.
	Deat Jabel		Bellio, Spieridoi		PFS/SFS5	9 P.M.
No Mercy Tournament	Dragon Ball FighterZ	World of Darkness: The Ruins of Ur				10 P.M.
		nuins or or		Rifts: Down in a Hole		11 P.M.
No Mercy		World of Darkness: The				12 A.M.
		Ruins of Ur		Rifts: Down in a Hole		1 A.M.
			Cards Against Humanity		Werewolf	2 A.M.
			numanity			3 A.M.
						4 A.M.
						5 A.M.
						6 A.M.



Sunday



	Main Programming	Multipurpose	Panel 1	Panel	2 No Mercy	Anime Room	
7 A.M.							
8 A.M.	t.					Absolutely NOMERCY	
9 A.M.	is					Imported from Japan, commercial power hour	
10 A.M.	X.	0		i Doesn't Want Be Here	Crithits YouTube c. allen music	The Fantastic Four	
11 A.M.	Guest Signing	1)	(Vector	ammer Meet & Greet	An Anime Music Recorder Concert	(1994) (10:00a-11:30a)	
12 P.M.	×	Foam Sv	1000	rror Feud	Buddhism's Guide for Otaku	Gamera the Giant Monster (11:30a- 12:50p)	
1 P.M.	Lis Corre Bowl		0.1000000000000000000000000000000000000	Bought? The Debate	Stories of the Sword	Asexuality in the Anime Fandom	
2 P.M.	– Lip Sync Battle		2,93200	ra Atop the h Wall LIVE!	Kingdom Hearts Trivia Game!	Korean Street Fighter, Animated	
3 P.M.	Puzzle Hunt Awa	rds	and F	tion, Planning, RNG: A Fire Iem Panel	Gundam in America: The Weird Years	Double Dragon the Movie	
4 P.M.			Closing) Ceremonies			
5 P.M.							





Sunday



VGR 1	VGR 2	Tabletop 1	Tabletop 2	Tabletop 3	Tabletop 4	
						7 A.M.
						8 A.M.
						9 A.M.
			Demo: Guillotine			10 A.M.
Pokemon Ultra Sun & Moon/lets go pika/eevee	Super Smash Brothers Melee	1v1Commander Tournament	Demo: Guillotine	Teen Titans: The P'n'P Adventure	PFS/SFS.6	11 A.M.
						12 P.M.
			Demo: Acquire			1 P.M.
						2 P.M.
						3 P.M.
			Demo: Unspeakable Words			4 P.M.
						5 P.M.







Main Events



Anime Jeopardy

6PM-7PM Friday Main Programming

Do you think you know your anime and manga? Come and prove it in our annual anime trivia contest. Challenge your fellow con-goers for title of Anime Trivia God!

ANX Kpop Battles:

3PM-4PM Saturday Main Programming

ANX Kpop Battles is a live "Kpop Dance-Cover" event competition where fans of all kinds come together to showcase their favorite Kpop Dances. Watch teams compete in this round of dance action!

Betrayal at House on Haunted Hill

3PM-6PM Friday in Multipurpose

Join the Eau Claire Gamers Guild for Live Action Betrayal! Explore an ever-expanding Haunted House room by room to find tools to help once the inevitable happens and one of your fellows betrays you! With up to 6 players, 12 characters, 50 scenarios, and a variety of rooms no two games of Betrayal are the same! Move yourself in the house where to want to explore and hope you don't run into anything unsavory. Betrayal is easy to learn and lots of fun! We have enough time to run two full games so if you don't make it for the first one, feel free to check in later. Not to mention we can always have extras stand in for monsters!

Closing Ceremonies

4PM-5PM Sunday Panel Room 1

Sunday afternoon is always a sad time during convention weekend, but for all the diehards who stay right until the end of the con, this is your chance to sound off on how you thought everything went! We want to hear your thoughts, so we can strive to make No Brand Con even better the next year!

Cosplay Contest

6PM-9PM Saturday Main Programming

It wouldn't be a good capstone to a convention without a cosplay contest! The main event of our convention since NBC 2, join us for a showcase of all our congoers' amazing cosplay! We'll have a variety of categories and creative levels from beginners to advanced, a hard-working group of experienced judges for each category, and hosted by Nick Izumi and MIles Reid-Lobatto.

Foam Sword

6PM-10PM Friday; 3PM-7PM Saturday; 10AM-2PM Sunday Multipurpose The No Brand Heroes have ended up in the land of swords and sorcery! Test out your knightly skills against our medieval fighting experts in the boffer battle room. They will have a variety of games running throughout the weekend. Disclaimer: Even though weapons are built using foam and regulated to prevent injury you will be required to sign a release form.



Main Events



Guest Signing

1:30PM-2:30PM Saturday; 11AM-12PM Sunday Main Programming Get signatures and face time with all our fantastic guests!

Karaoke

10PM-2AM Friday and Saturday Panel Room 1

Come join us Friday and Saturday night for a fun night of singing and laughs! Even if you're a bit of a monotone or don't know the words, good singing ability is not required to have fun.

Lip Sync Battle

1PM-3PM Sunday Main Programming

Love to dance but you just can't carry a tune? Love to perform but don't really want to cosplay in order to be on stage? This is your chance to show No Brand Con what you can do. Battles have no limit to how many members on your team, but songs must be family friendly. Sign up at the registration table or at the event!

If You Give a Nerd a Basket

12PM-1PM Saturday Main Programming

Do you like auctions? Do you like nerdy things? Do you like spending money? If you said yes or no to any of these things, come to the Nerd Auction! We will be auctioning off baskets that have been put together by some of our guests, vendors, and even staff! Each basket will be unique with different items inside. All the proceeds this year will go to the Glioblastoma Foundation in memory of Andrew Hoffman, a long-time staff member. So, grab your wallet and let's raise some awareness!

Nerf

11PM-2AM Friday Multipurpose

Come join us for good foam-blasting fun! Our Nerf aficionados will provide foam-dart games for all ages and abilities, so everyone can get involved. Bring your own foam weaponry or use some of our provided weaponry!

Rules on Nerf in our event: No modified weapons of any kind, no nonguns (boffer or otherwise), no modified ammunition. Please consult our

convention rules regarding Nerf guns.

No Brand Dance: Friday Edition 10PM - 2AM Friday Main Programming

DJs Dirty Ice, DJ Jinrei, and Capturez, are bringing the heat, with support from fierce up-and-coming DJs Stabigail and Ursa Major, this Friday night! Not much is certain about what will happen, but one thing is certain: there will be bass.



Main Events



No Brand Dance: Saturday Edition

10PM-2AM Saturday in Main Programming

No Brand Con's signature Saturday night dance party returns! This dance is brought to you by DJs Jinrei, Capturez, Dirty Ice, and Kurtz Callum. They'll be bringing the house down until the sun comes up -or 2am. Whichever comes first.

Opening Ceremonies

5PM-6PM Friday Main Programming

Join us for our convention kickoff Friday evening! Meet our guests of honor and see what the No Brand Heroes have planned for the weekend!

Puzzle Hunt Award Cermony

3PM-4PM Sunday Main Programming

Think you know the solution to this year's diabolical Puzzle Hunt (first Puzzle on page 58)? Show up and possibly win fabulous prizes!

Sponsor Only Guest Meet & Greet

1PM-1:30PM Saturday Main Programming

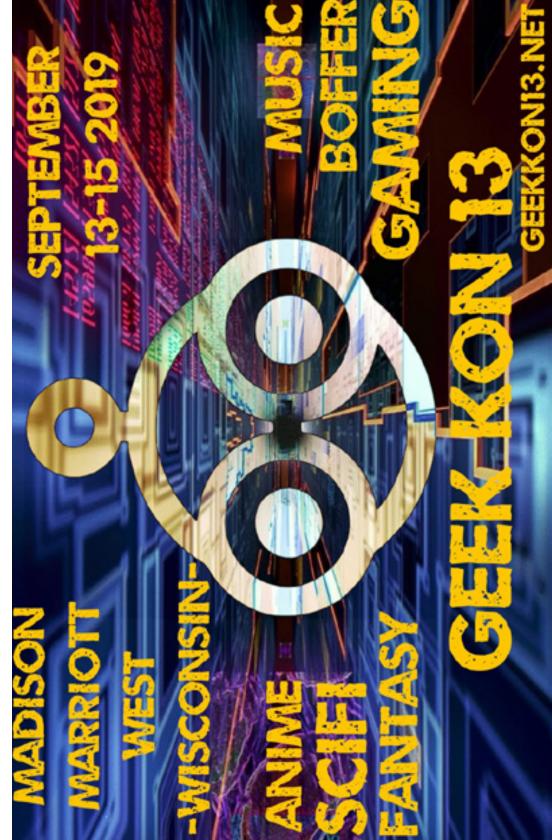
If you are a Sponsor, you are invited to this meet and greet where all the guests will be in attendance! Get your items signed and say hello to all the amazing guests, where the lines are meant for only you!

Vampire LARP

7PM-11PM Saturday Multipurpose Room

Do you enjoy LARP? Do you love Vampires? Then this is the place for you!







Panels (A-B)



Amtgard Combat Panel

11PM -11:50PM Friday Panel Room 2 Join the Barony of Ice Haven as we discuss combat in Amtgard. Topics covered include fighting styles, tournament information, and honor and conduct on the field.

Androids with Psychic Powers

11AM-11:50AM Saturday Panel Room 1

Come meet voice actor Kyle McCarley, most known for his work in Mobile Suit Gundam: Iron-Blooded Orphans, Mób Psycho 100, NieR: Automata, and Fire Emblem Echoes: Shadows of Valentia. Chat about voice acting in anime and video games and get to know Kyle in this one hour panel.

An Anime Music Recorder Concert

11AM-11:50AM Sunday Panel Room 2

Watch a professional recorder player perform anime themes, TV show themes, video game music, and rave melodies, all on the recorder.

Anime Trivia

8PM-9:30PM Friday Panel Room 1

Nerd Club presents Anime Trivia where the whole audience can participate. From completing famous quotes to guessing poorly described Anime, all viewers are welcome to participate in a rapid fire free-for-all.

Anticipation, Planning, and RNG: A Fire Emblem Panel

3PM-3:50PM Sunday Panel Room 1

Fire Emblem is a grand series full of characters & strategy. Come by to learn about its gameplay in anticipation of Three Houses.

Asexuality in the Anime Fandom

1PM-1:50PM Sunday No Mercy, 18+

Many anime fans identify themselves as asexual, and many asexual characters appear in anime. Join a discussion about asexuality in the anime fandom.

Atop the Fourth Wall LIVE!

2PM-2:50PM Sunday Panel Room 1

Come and watch Linkara review a comic book (or manga) right in front of you! There will be jokes, there will be deconstruction, there will be no chance to escape! Also: probably some Q&A at the end!

Autism in the Anime Fan Community: An Overview

10AM-10:50AM Saturday Panel Room 2

Let's discuss why people with autism enjoy anime, issues people with autism can face at anime cons, and how the anime fan community can become more accepting of them!

Bakugou Doesn't Want to Be Here 10AM-10:50AM Sunday Panel Room 1

Join the UA students (including Bakugou.) and have some fun! There will be games and more! We dragged Bakugou here for you, so we better see you there!



Panels (B-D)



BNHA Mad Libs

10PM-10:50PM Friday Panel Room 2

Join the students of class IA for a ton of fun playing everyone's favorite word game! This panel will be fun and interactive for all ages!

Buddhism's Guide For Otaku

12PM-12:50PM Sunday Panel Room 2

What is this Buddhism thing that is in all my Anime? The Trials of the Buddha and how they can apply to your life.

Built or Bought? The Debate

1PM-1:50PM Sunday Panel Room 1

Build or buy? Labor of time or money? Both types of cosplayer are amazing, but which are you? Come find out.

Cafe Idols: Debut Performance

5PM-5:50 PM Friday Panel Room 1

Cafe Idols is an Aquors based Idol Group. Please join us for our very first performance! After our performance, we will be doing a Q&A! We will be accepting questions in and out of cosplay. There will also be a time slot dedicated to getting pictures with your favorite idol or idols! We will also have a Love Live! trivia and the dating game, if time permits!

Character Action: The Dance of Elegance and Destruction

9PM-9:50PM Friday Panel Room 2

Featuring Dante from the Devil May Cry series, we'll tell why the character action genre keeps getting better and better.

Craziest Japanese Commercials

8PM-8:50PM Saturday No Mercy

What does pasta aliens, a ramen car chase, and Nicholas Cage have in common? They are in some of the weirdest commercials from Japan!

Creepy Pasta Storytime 13+

10PM-10:50PM Saturday Panel Room 2

Gather round the campfire boils and ghouls and MrCreepyPasta will tell you stories that will give you nightmares for years to come. Taken from stories around the internet and some of your favorites from YouTube, listen as the one and only blue man retells them in the iconic voice you've come to know and love.

Crithits YouTube

9AM-9:50AM Saturday Panel Room 2

I would love to just talk about YouTube and the positive things around YouTube

Crithits YouTube c.allen music

10AM-10:50AM Sunday Panel Room 2

We would give a presentation on YouTube careers and singing career.

Dating For Otaku 7PM-7:50PM Friday No Mercy, 18+

Dating is difficult in the millennium and Chris "Slim" Strauss a Social Worker wants to help.



Panels (E-H)



Embarrassing Origins of Kyle McCarley, The 4PM-4:50PM Saturday Panel Room 1 Today, Kyle McCarley makes his living as a voice actor and feels like he's living in a dream world when he gets to make appearances at conventions like these, talking to fans like you. But booking his first voice over gig isn't where his story began. Home videos, photographic evidence, and truly embarrassing stories will show you things you'd never imagine. You'll laugh, you'll cringe, and hopefully, you'll enjoy these Embarrassing Origins.

Form Voltron! Cosplay Panel

10AM - 10:50AM Saturday Panel Room 1 We will answer questions as the characters of Voltron, do improv, play games, and more!

Game Time with Alpha and Crow

2PM-2:50PM Saturday No Mercy Come play games and have a few laughs with us! Could be horror, love, or Mario. Who knows?!

Getting Embraced: Vampire the Masquerade Character Creation *4PM-4:50PM Saturday No Mercy 18+*This panel is for creating characters for the evening's Vampire the Masquerade

game. We will also go over game basic along with game background.

Giant Robots and You 6PM-6:50PM Saturday Panel Room 1

What Are These Giant Robots That Japan Is Obsessed With? What is the history and practicality of Giant Robots?

Gundam in America: The Weird Years 3PM-3:50PM Sunday Panel Room 2

Gundam has been an institution of anime in Japan since 1979, but why did it take so long to come to the states? Join Nick and Miles on a journey into Gundam's weirdest and silliest moments.

Hentai OUT LOUD!

11PM-11:50PM Saturday No Mercy, 18+

We're back at it again, bringing the raunchiest entertainment to No Brand Con 2019! Listen to other attendees read Hentai...OUT LOUD!

Hetalia: An Anthropological Perspective

4PM-4:50PM Friday Panel Room 2

If your country was a person, how accurate would it be? Let's look at the US, the UK, and Japan through the lens of Hetalia and see if there's any truth.

Hetalia: An Anthropological Discussion 1PM-1:50PM Saturday Panel Room 2

How do you interpret the series? Where is the line between satire and disrespect? Join us fór a serious conversation regarding Axis Powers: Hetalia.

Hey Godzilla, It's Me Margaret11AM-11:50AM Saturday Panel Room 2
The Church of Godzilla Wants You! What is this world of Godzilla? What are the origins and the rich history that is the Kaiju industry?



Panels (H-L)



Horror Feud

12PM-12:50PM Suṇday Panel Rọom 1

It's time to play Family Feud! But what's this twist? Two teams will be competent for wonderful prizes, but the questions aren't exactly what mom and dad have answered before. We've surveyed 100 people to find out what are the best answers to the most gruesome situations! Can you guess them?

How to: Dye hair for Beginner Cosplayers! 6PM-7:30PM Friday Panel Room 2

Early stages of cosplaying can be hard! Come learn how to dye your wigs and hair and how to style them!

How to be Successful on YouTube 5PM-5:50PM Saturday Panel Room 1
From adorable cat videos, to Let's Plays, to a series that could rival Red vs Blue, learn what to do to start a successful YouTube channel from the ground, to the penthouse suite.

Idols of Anime, The 5PM-5:50PM Saturday Panel Room 2
If you like Zombieland Saga, Love Live, or Idolmaster, you'd be happy to know there's TONS of idol anime! Come learn about this genre from 1971 to now!

Iron Artist2PM-2:50PM Friday Panel Room 2; 9PM-9:50PM Friday No Mercy 18+
Faceoff against your fellow attendees in a timed doodle war to decide who will be named Iron Artist! Impress the judges with your humor and wit to win prizes and bragging rights. Guest Panel with Sledgenammer Cosplay

Kingdom Hearts Trivia Game!2PM-2:50PM Sunday in Panel Room 2
Think you know Kingdom Hearts? Join us for trivia, where your knowledge will be tested, and you could win prizes! Warning: KH3 spoilers likely.

12PM-12:50PM Saturday Panel Room 2

Learn about the basics of larping: everything from improv to garb and the different systems.

Let's Random Dance w/ TOKen 5PM-5:50PM Friday Panel Room 2

A Kpop Random Dance Game. Come to have fun and dance with other fans!

Let's Rant: Nerd Rage

6PM-6:50PM Saturday Panel Room 2
Do you have topic that sets off your Nerd Rage? We give you a mic and time to rant about that topic to an audience.

Life in A Padded Cell:

3PM-3:50PM Friday Panel Room 1
You may know Kyle McCarley from his work in anime and video games such as NieR: Automata, Mob Psycho 100, and Fire Emblem Echoes: Shadows of Valentia. But did you know he's also an award winning audiobook narrator? Learn the differences between recording sessions for anime, video games, and audiobooks, see (and hear) examples of all three, and find out what it's like to

spend 8 hours a day alone in a padded cell (i.e., recording booth).



Panels (M-S)



Mistakes I made in D&D: Discussion 7PM-7:50PM Friday Panel Room 1
Nerd Club hosts a session where you can share the most hilarious mistakes you've made in D&D or other roleplaying tabletop games. Did your character anger the wrong NPC or wander somewhere they shouldn't have?

My Hero Question and Answer 1PM-1:50PM Saturday Panel Room 1

Ever wanted to talk to your favorite My Hero Academia characters? Come meet Bakugo, Deku, and Toga in a AMA style panel. (Non canon)

Nerd & Tie Live 10PM-11:30PM Friday No Mercy, 18+

Join the Nerd & Tie gang for a live recording of their podcast.

(No)Slumber Party 8PM-8:50PM Saturday Panel Room 2

Come have a night of fun, talk, snuggle, and relax at the con for once. Whether you were stressing from con crunch, or from normal life, let it wash away with some fun games and a PJ Contest!

Obscure Nostalgia One-Oh-Whatnow? 4PM-4:50PM Saturday Panel Room 2
Come join Timeline and Shayymie Cosplay as they explore obscure anime and video games, and maybe find a new favorite.

Original Character Creation 101 4PM-4:50PM Friday Panel Room 1

Original Character creation 101 is all about helping you find the inspiration and information you need to help you create and flesh out that original character you've been dreaming of! Don't know where to start? No prob-lem!

Otaku's Guide To Mental Health

3PM-3:50PM Friday Panel Room 2 What is Mental Health in the 21st Century. The Geek community has more then it's share of mental health issues and we all need the cheat codes for beating

Philosophy of Anime, The 2PM-2:50PM Saturday Panel Room 2 What Message is Your Favorite Anime Trying to Say? Anime is full of rich thoughts and ideas that influence the industry at large.

Play Dred with Xander Mobus

8PM-8:50PM Friday Panel Room 2 Join voice actor Xander Mobus for some tabletop RP.

Prop and Armor3PM-3:50PM Saturday Panel Room 1
Come join Sledgehammer Cosplay to learn about and discuss all things props and armor.

Secretary Presents: America's Baby Photos, The *10PM-10:50PM Saturday No Mercy, 18+*The Silent Sentinel is back, this time with stories about the first couple centuries of America. Learn the history you never realized you wanted to know!



Panels (S-W)



Sledgehammer Meet and Greet 11AM-11:50AM Şunday Panel Room 1 Come meet Sledgehammer Cosplay!

Steven Universe Trivia 8PM-8:50PM Saturday Panel Room 1

Are you a Steven Universe fan? Test your knowledge of everything from here to Homeworld! Prizes will be awarded, everyone has a chance to win!

Stories of the Sword

1PM-1:50PM Sunday Panel Room 2

LARP isn't all fancy weapons and epic moments, there are also chicken hammers, and strange incidents. Come hear all about it.

Stand-Up Room only &PM-8:50PM Friday No Mercy, 18+

Join some of the folks who brought you Talk-Oyaki for a relatable evening of Geek Comedy.

Total Drama Reunion

12PM - 12:50PM Saturday Panel Room 1

Some of the Total Drama cast is coming back for a reunion! The handsome host, Chris McLean, knew that all of the past contestants would love to see each other again. Come join us for a Q&A, games, challenges, and more! You won't want to miss it.

Voltron: Legendary Defenders of No Brand Con *2PM-2:50PM Friday Panel Room 1* The defenders of the universe are here to answer your questions and have some fun! If you show up, lover boy Lance promises to give you a hug.

Voltron: The Space Bois *2PM-2:50PM Saturday Panel Room 1* The paladins of Voltron are here to provide a fun panel filled with games, candy, and more. Audience members can ask questions, give dares, and bond with their favorite protectors of the universe.

WellHey Productions presents The Joker's Wild12PM-12:50PM Saturday in No Mercy, 18+
Join Old Man Murphy for a rousing game of High Stakes Trivia, Vegas-Style as we play The Joker's Wild for some fantastic prizes!

Whose line is it Naruto?

9PM-9:50PM Saturday Panel Room 2

Come join us for a Narúto-themed Whose line is it anyway party! All your favorite Naruto characters will be there, you should be too! '

Writing for Internet Horror

6PM-6:50PM Friday Panel Room 1

The profession of writing has taken numerous twists and turns since the invention of the paper and pencil, but the idea of the starving author is going away. Why is that? The invention of the internet! Learn how to break into this medium and write for horror stories such as Creepy Pastas from MrCreepyPasta himself.



No Mercy Room



Absolutely NOMERCY:

8AM-9AM Sunday

You have been warned.

BIG MAN JAPAN!:

12AM-2AM Sunday

Kaiju sumos, deconstructivism, eye monsters, this movie has it all.

Double Dragon Movie!:

3PM-4PM Sunday

Another video game live action movie, this time it's double dragon!

The Fantastic Four (1994):

10AM-11:30AM Sunday

From Rodger Corman we bring you the Fantastic Four! Maybe this one will be good?

Gamera the Giant Monster:

11:30AM-12:50AM Sunday

The first film in the Gamera franchise, and we only get sillier from here.

House (1977):

2PM-4PM Friday

A haunted house movie that jumped off the deep end of insanity with a smile.

Imported from Japan, commercial power hour:

9AM-10AM Sunday

The best and weirdest commercials of Japan.

Kull the Conqueror:

2AM-3AM Sunday

They lost the rights to Conan, but they made a movie anyway.

Korean Street Fighter, Animated:

2PM-3PM Sunday

From the country that brought you Space Thunder Kid brings you another bootleg.

^{*}ID may be required for entry



No Mercy Room



Mystics in Bali:

11AM-12PM Saturday

From the shores of Java we have one of the strangest little things put to film.

Poppee the Performer Season 1-3

12AM-3AM Saturday

Strange, gorry, and nonsensical, everything you've come to expect from NoMercy

Rock n' Roll Nightmare:

7PM-8PM Saturday

Do you rock? And roll? Well unfortunately this movie has neither.

Star Wars Holiday Special:

9:30AM-11AM Saturday

You know it, you love it, Lifeday is back again! Bring your snuggies.

Street Fighter Movie!:

5PM-7PM Saturday

One of the first live action video game movies, Street Fighter has come to NoBrandCon!

Suburban Sasquatch:

8AM-9:30AM Saturday

Sasquatch is tearing down suburbia in the worst costume ever!

Wizard People, Dear Reader: 4PM-7PM Friday

The seminal classic is back again.



*ID may be required for entry



Anime Room



Ancient Magus Bride, The 2PM-4PM Sunday

Chise Hatori was just sold at an auction to a mysterious man, uncaring about what situation she may find herself in. She didn't expect the man to be a magus. Elias Ainsworth, a man she will soon come to know very well, posing as his 'bride' in a world of weird, and wonderful magic. (Supernatural, Fantasy)

Aria the Animation 8AM-10AM Saturday

Take a trip to the peaceful city of Neo Venezia on the planet Aqua, where residents and tourists alike enjoy drifting around the flooded streets. In that city is the Aria Company, a gondola company, and workplace of new employee Akari Mizunashi. (Slice of Life, Fantasy, Sci-Fi)

Barakamon

12PM-2PM Sunday

After an outburst nearly ruins the career of up-and-coming calligraphy artist Seishuu Handa, he moves to a rural, remote island, far from the comforts of To-kyo he's used to, for self-reflection. His new neighbors make the task much more difficult than he expected. (Slice of Life, Comedy)

Blood Blockade Battlefront* 6PM-8PM Saturday

Three years ago, a gateway to Beyond opened up in New York City, forcing the citizens and odd creatures to learn to live together. Young man Leonardo Watch finds himself in the middle of the city, renamed 'Hellsalem's Lot', embroiled in the strangeness of it all. (Supernatural, Shonen)

Blue Exorcist* 8PM-10PM Friday

Rin Okumura is a well-meaning kid who also happens to be the son of Satan. After his life is violently turned upside down, he swears to take revenge against his so-called father, training to become an exorcist with his brother Yukio while trying to hide his demonic lineage. (Drama, Shonen, Fantasy)

Boogiepop Phantom* 12AM-2AM Sunday

Rumors of Boogiepop have resurfaced, five years after a string of murders shook the city. If you come across her, you're taken, never to be seen alive again. No one wants to believe it could be happening again, but strange events make it clear someone is out there. (Supernatural, Mystery, Horror)

Durarara!!*

8PM-10PM Saturday

The Ikebukuro district of Tokyo, where bartenders throwing vending machines and headless people riding motorcycles are the norm. Colorful characters and unbelievable stories collide as gangs, evil companies and crazy swords make the city a more... interesting place. (Drama, Action, Supernatural)

*=Significant/intense objectionable content (gore, sexual content, etc) [Per Anime News Network].



Anime Room



Flying Witch 2PM-4PM Friday

It's tradition that witches leave home at age 15 to study magic and become independent. Makoto Kowata is one such witch, staying with her cousins in a beautiful place with her cousins and living out her ordinary, magical life. (Fantasy, Slice of Life)

Fullmetal Alchemist: Brotherhood* 4PM-6PM Friday

Edward Elric, a state alchemist with metal limbs, and Alphonse, his brother inhabiting an animated suit of armor. After a transmutation gone wrong, the two search for the Philosopher's Stone, an object that may return their bodies to normal. (Action, Drama, Fantasy)

Ghost Hound*

10PM-12AM Saturday

In a remote town in the mountains, the human world and the spirit world meet. Three high school boys, Taro, Makoto, and Masayuki, investigate all of these strange happenings while confronting their own traumatic childhoods. (Horror, Drama, Supernatural)

Made in Abyss* 10PM-12AM Friday

There exists a mysterious place called The Abyss. Those that enter can find strange creatures and ancient relics and riches. Riko, with the help of her robot friend Reg, set out to reach the bottom in search of Riko's mother, who disappeared some time ago. (Drama, Fantasy, Horror)

Magi: The Labyrinth of Magic 4PM-6PM Saturday

Labyrinths dot the world, build by the mysterious Magi, housing great treasures to those that can reach them. Aladdin and Alibaba are two of many that adventure into these dungeons, on an adventure that could decide the fate of the world. (Fantasy, Shonen, Adventure)

Mob Psycho 100 12PM-2PM Saturday

Shigeo Kageyama, known as Mob by his employer Reigen Arataka, is a powerful psychic that wants nothing more than to lead a normal life (and impress his crush). However, circumstances keep popping up that force him to use his powers, both for protection and profit. (Supernatural, High School Drama)

^{*=}Significant/intense objectionable content (gore, sexual content, etc)
[Per Anime News Network].



Anime Room



Nadia: Secret of Blue Water 10AM-12PM Sunday

A Jules Verne story through the eyes of the director of Evangelion, Nadia, along with help from inventor Jean Roque Lartigue and Captain Nemo of the submarine Nautilus, must fight against the sinister Gargoyle to save Neo-Atlantis. (Adventure, Sci-Fi)

Recovery of an MMO Junkie 10AM-12PM Saturday

Unemployment couldn't be going better for Moriko Morioka, spending her time playing a male character in her favorite MMO. She makes friends with Lily in-game, but has a chance meeting with her player IRL, a guy names Yuuta Sakurai. (Romance, Comedy)

Saga of Tanya the Evil, The* 12AM-2AM Saturday

Tanya is a peculiar girl. For one, she's taking part in a world war conflict. And she takes much joy in causing as much carnage as possible with her powers. And she seems to have an intense hatred of some kind of deity. (Supernatural, Military Drama)

Steins; Gate

2PM-4PM Saturday

The microwave is a time machine!! A self-proclaimed mad scientist, HOUOUIN KYOUMA (Rintaro Okabe), and his lab of friends end up wrapped in a conspiracy thanks to their discovery, possibly changing time and the world more than they could have imagined. (Sci-Fi, Drama)

Squid Girl 8AM-10AM Sunday

The sea has sent its most terrifying creature to take over the world! And it's... Squid Girl, the most non-threatening sea monster you could hope to meet. But that won't stop her quest to carry out the ink-vasion! (Comedy, Slice of Life, Puns)

Your Name

6PM-8PM, Movie Friday

Mitsuha Miyamiza is a girl living in the Japanese countryside. Taki Tachibana is a boy living in Tokyo. When the two wake up one day in each other's bodies, living unfamiliar lives, they search for the other, their actions having dramatic impacts on each other's lives. (Romance, Drama)

^{*=} Significant/intense objectionable content (gore, sexual content, etc) [as rated on Anime News Network]



Video Game Room



In its 18th installment to the No Brand Con series, this room has had some serious upgrades with the player in mind. The new video game room (VGR) is likely to impress and leave you in awe with an open world that's now twice as large as it used to be! Did I mention we have quests(events) and loot(prizes)?

Beat Saber

8PM-10PM Saturday Video Game Room 2

Do you like Rock Band? Do you like VR? Do you like light sabers? Then Beat Sabér is for you! Beat Saber is a VR game where you rhythmically slash at cubes flying by you while dodging wall.

Dragon Ball FighterZ

10PM-12AM Saturday Video Game Room 2

Wanna punch Goku, Frieza, Vegeta? Then come play Dragon Ball FighterZ a 2D fighter game where you pick three fighters and go head to head against your opponent.

Halo 2 (XBox One)

8PM-10PM Friday Video Game Room 1

Tired of all the fighter tournaments we've been having these past few years? Well you're in luck this year we are doing a Halo tournament with Halo 2 come show your FPS skills.

Initial D Ver.3 (Randomizer):

7PM-9PM Saturday Video Game Room 1 Arcade

So after last year's incredibly popular Randomizer Tournament, we have decided to bring the format back again as our regular tournament of choice. Track, Condition and Car are chosen before the round. We're racing for keeps, you only get one shot at victory. Boost off. Winner is king of the night. Let's go!

League of Legends:

7PM-12AM Friday Video Game Room 2 PC

League of Legends is a fast-paced, competitive online game that blends the speed and intensity of an RTS with RPG elements. With a massive roster of champions, frequent updates, and a wildly popular tournament scene, you can bet the finals are going to be intense.

Mario Kart Generations:

10PM-12AM Friday Video Game Room 1 Nintendo consoles

How much do you love Mario Kart? But which one should we play? Well you'd better be good at all of them in order to best the competition in every console Mario Kart since the Super Nintendo. This tournament starts with Mario Kart 8 and works its way back one generation for each round.

Mario Party (Super or 10?): 12AM-2AM Saturday Video Game Room 1

Relive the fun you had staying up late at sleepovers in a tournament setting! We knew our mad skills in mini-games would pay off eventually. Play as any of the multitudes of characters now available, but remember, no fights over who gets to play as Mario.



Video Game Room



No Mercy Tournament:

10PM-1AM Saturday Video Game Room 1

Bring your partner in this two player playoff that we can only describe as... TTTTTTTR! Winners will be win registration to No Brand Con 2020!

Overwatch (PC):

12PM-6PM Saturday Video Game Room 1

Overwatch is a 5v5 game where players must complete objectives to keep the other team from winning. Come play as McCree, Widowmaker, D.Va and more.

Player's Choice Tournament

4PM-6PM Friday Video Game Room 2

Pick what you want to play, tournament style.

Pokemon Stadium 1 or 2:

10AM-12PM Saturday Video Game Room 1

Want a blast from the past? Don't want to bring your DS with you or forgot it at home? Just want to play more Pokemon games then come play in this year's Pokemon Stadium tournament.

Pokemon Stadium Mini Games:

1AM-3AM Saturday Video Game Room 2

Wanna play some Pokemon games but don't want to play a PvP game then come play the Pokemon Stadium Mini Games tournament. Be the best jumping Magikarp.

Pokemon Sun/Moon Let's Go Pikachu/Eevee

10AM-1PM Sunday Video Game Room 1

Let nostalgia punch you in the face by joining this year's Pokemon Tournament! Face off against other Pokemon Trainers here at No Brand Con by battling teams from the well received Ultra Sun & Moon or Let's Go Pikachu & Eevee!

Super Smash Brothers Melee:

1PM-4PM Sunday Video Game Room 2

One of player's favorite Super Smash games is here for you to claim the top spot in this year's battle royale Melee tournament.

Super Smash Ultimate for the Switch:

2PM-7PM Saturday Video Game Room 2

With 76 fighters, this is the largest roster yet with an All-Star cast and then some. Nintendo has done it again with Smash for the Switch and they are keeping it fresh with regular updates to make the game more balanced. Who will take the crown this year in everyone's favorite battle royale?

Soul Calibur VI (PS4/XONE):

5PM-7PM Friday Video Game Room 1

This is the newest instalment of the Soul Calibur games. Go head to head to be the last one standing.

	_	NoBrandCon 2019 Pathfinder and Starfinder Soiety Schedule	athfinder and S	tarfinder Soiet	y Schedule	
	Friday M	Friday March 29th 2019	Satu	Saturday, March 30th, 2019	010	Suday March 31st, 2019
	1:30PM-6:30PM	7:00PM-12:00AM	8:00am-1:00pm	1:30pm-6:30PM	7:00pm-12:00am	9:00am-2:00pm
1 PFS 1-7	1-6 Treason's Chains (1-5)	10-12 Breath of the Dragonskull (1-5)	10-16 What the Helms Hide (1-5; March 27th release)	10-14 Debt to the Quah (3-7)	10-10 The Shattered Shield (1-5)	We B4 Goblins! (pregen 1)
2 PFS 5-15	10-08 What Prestige Is Worth (7-11)	10-11 The Hao Jin Hierophant (5-9)	10-13 Fragments of Antiquity (5-9)	10-15 Tapestry's Trial (7-11)	10-17 On Sevenfinger's Sails (7-11; March 27th release)	10-09 The Rasping Rebirth (12-15)
3 SFS 1-6	1-24 Siege of Enlightenment (1-4)	1-34 Heart of the Foe (3-6; March 27th Release)	1-30 Survivor's Salvation (1-4)	1-32 Act s of Association (1- 4)	1-28 It Rests Beneath (1-4)	1-31 Treading History's Folly (3-6)
4 SFS 3-10	1-25 The Beacon Code Dilemma (3- 6)	1-26 Truth of the Seeker (3-6)	1-27 King Xeros of Star Azlant (5-8)	1-35 Rasheen's Riches (5-8; March 27th	1-33 Data Breach (3-6)	1-29 Honorbound Emissaries (7-10)
5 PFS 5-14 Modules	Tears at Bitter Manor, Part 1: The Golden Watch / North by Northeast (5-7)	Tears at Bitter Manor, Part 2: House Without Hope (6-8)	Feast of Dust, Part 1: In the Jackal's Shadow (10-12)	Feast of Dust, Part 2: Oblivion and Sand (11-13)	Feast of Dust, Part 2: Oblivion and Part 3: Flesh for the Sand Famine Prince (12-(11-13)	We Be Super Goblins! (pregen 6)





*Drafts are available during the day (during "Store Open") stop by the Tabletop room for details.

1v1 Commander Tournament:

Hosted by Clairemont Comics of Eau Claire, WI

11AM-2PM Sunday Tabletop Room 1

Clairemont Comics will be hosting an official Magic: The Gathering IvI Commander tournament Sunday afternoon in the Tabletop Game Room. Prize support included with \$10 sign-up.

All Flesh Must Be Eaten: Game Master: Sarge

6PM-10PM Saturday Tabletop Room 3

Jailbreak but you don't need to worry about police!! No experience required.

Call of Cthulhu: The Miraculous Catch: Game Master: Jack Schafer

8PM-12AM Friday Tabletop Room 3

A family has died in a mysterious house fire on a secluded island off the New England coast. Your team has been hired to investigate the cause, but soon find themselves in a much deeper mystery. Will you find out the truth, or go mad trying? 2-6 players, no experience required.

Cards Against Humanity:

12AM-6AM Saturday and Sunday Tabletop Room 2
Here there be b*******s. Let lose your horrific sense of humor at our late night jam session of the smash hit game, Cards Against Humanity. Or alternatively, Crabs Adjust Humidity. For a family-friendly inversion, you could instead try Dixit which is also available in our library of games.

Demo: Acquire:

1PM-3PM Sunday Tabletop Room 2

Everything Monopoly should be: quick, easy, interactive, and fun. Found your own hotel empire, then broker mergers to squeeze out the competition.

Demo: Battle for Greyport:

6PM-8PM Friday Tabletop Room 2
From our allies at Slugfest Games comes the expansion of the original game, Red Dragon Inn. Work together to defeat whatever the city throws your way.

Demo: Dominion:

9PM-11PM Friday Tabletop Room 2
Conquor the land, build up your territory, curse and rob your opponents in this easy to learn deck-building game.

Demo: Fluxx:

12PM-2PM Friday Tabletop Room 2

Come learn the quickest and simplest card game around! Available from base to family to Monty Python from your local game store.

Demo: Gloom:

8AM-10AM Saturday Tabletop Room 2

Come learn one of the most original card games available where your only goal is to make your own family miserable and then kill them in hilariously somber and romantic ways while simultaneously making your opponent's families too happy to die tragically.





Demo: Guillotine:

10AM-12PM Sunday Tabletop Room 2
Off with their head! Can you profit from the French Revolution by manipulating the line of soon-to-be headless nobles for your benefit? Come learn if your clever and corrupt enough to proffer from tragedy in this simple card game.

Demo: Pandemic:

3PM-5PM Friday Tabletop Room 2

Can you work together to avert worldwide annihilation? Come learn this amazing cooperative game in either traditional or extra spicy Cthulhu-flavors.

Demo: Sentinels of the Multiverse 2PM-4PM Saturday Tabletop Room 2

You've seen The Avengers, Justice League, X-Men, and more save the day countless times. Well now you can come join us as we party up to save the known multiverse from certain destruction ourselves in this unique co-op card game!

Demo: Splendor: 8PM-10PM Saturday Tabletop Room 2

Do you have what it takes to conquer the cutthroat world of jewelry making by cornering the market on emeralds? Come learn this slick and beautiful game of influence and monopolies.

Demo: Unspeakable Words:

4PM-5PM Sunday Tabletop Room 2

It's like Scrabble, but with cards . . . and madness. Come learn this addictively hilarious family game. Assuming your family is made up of cultists in thrall to a Great Old Oné.

Everyone is John: Game Master: Old New Green Boy, TTGR Head

3pm-7PM Friday Tabletop Room 3
You are all demons possessing one unlucky soul. Bid against your fellow infernal friends for the chance to make John do horrible, evil, and/or grotesque things. Absolutely no experience required as the rules are all of one-page, single-sided.

Friday Night Magic: Hosted by Clairemont Comics of Eau Claire, WI

5PM-11PM Friday Tabletop Room 1

Clairemont Comics will host at least two Magic drafts Friday evening. Con goers may also request additional drafts on the fly sanctioned by Clairemont Comics at any time throughout the weekend. Prize support included with \$15 entry.

Modern Tournament: Hosted by Clairemont Comics of Eau Claire, WI

12PM-3PM Saturday Tabletop Room 1 Clairemont Comics will be hosting an official Magic: The Gathering Modern tournament Saturday afternoon in the Tabletop Game Room. Prize support included with \$10 sign-up.

Munchkin: Free for All:

5PM-7PM Saturday Tabletop Room 2

Kick down the door, kill the monster, loot the room, backstab your friends, be the first to hit level five. This may sound easy, but not with this many would be allies turned competitors.





Oh, Crap! Zombies!: Game Master: Old New Green Boy, TTGR Head 12AM-4AM Saturday Tabletop Room 3

Do you think you personally could survive the zombie apocalypse? Well, here's your chance to find out. Join us for this No Brand Con tradition's return using the Super Awesome Action Heroes system created by No Brand Cons own, Trae Dorn. No experience required.

Paranoia: Game Master: Sarge 1PM-5PM Saturday Tabletop Room 3

The Computer is your friend, hilarity all around. No experience required.

Red Dragon Inn: Bar Room Brawl: 11AM-1PM Saturday Tabletop Room 2

Oh, no! Look at all these adventurers drinking, gambling, and fighting! No good can come of this. Join us as we attempt to get as many players together as possible for a unique maelstrom made possible with support from Slugfest Games themselves.

Rifts: Down in a Hole: Game Master: Adam Bernard11PM-3AM Saturday Tabletop Room 3
Welcome to the world of tomorrow! Join us in a futuristic take on fantasy, sci-fi, world hopping, and holes. I bet you don't know what's coming your way next. 5 player maximum. No experience required.

Standard Tournament: Hosted by Clairemont Comics of Eau Claire, WI

6PM-9PM Saturday Tabletop Room 1
Clairemont Comics will be hosting an official Magic: The Gathering Legacy tournament Saturday evening in the Tabletop Game Room. Prize support included with \$10 sign-up.

Teen Titans: The P'n'P Adventure: Game Master: Old New Green Boy

11AM-3PM Sunday Tabletop Room 3

A new vigilante has descended upon Jump city's criminal element and it's up to the New Teen Titans to step in where the law can't. Become your favorite Titans and save the day! Played using the Batman: RPG system, no experience required.

World of Darkness: The Ruins of Ur: Game Master: Jack Schafer

10PM-2AM Saturday Tabletop Room 1

Beneath the sands of Iraq, in the ruins of ancient Babylon, lie secrets. Ancient servants of dead gods stir once more. Forgotten magic waits to be claimed. A squad of soldiers escorting an archaeologist is thrown into the maw of these secrets, fighting against an ancient horror beyond their understanding. But survival is not enough. Deep within the ruins of Ur, the tools of their salvation may cost them their souls. No experience required.

Werewolf:

12AM-6AM Saturday Tabletop Room 1; 12AM-6AM Sunday Table-

top Room 4

Can you catch the werewolf or werewolves before they devour the townspeople? The more the merrier, bring all your potential allies and/or enemies with you.





Pathfinder / Starfinder Society Events: All events are listed by number and name and are followed by the intended level of the module in parenthesis. Dice are available from the Tabletop Game room if needed. Support comes from our friends with Pathfinder / Starfinder Society and their wonderful game masters. No experience necessary for any of the modules and gamemasters can assist with creating and playing your first character.

1-32 Acts of Association (1-4):

1:30PM-6:30PM Saturday Tabletop Room 4
One of SFS's foremost diplomats is just about to sign a major deal with a visiting alien species. Before the documents can be finalized, the visiting dignitary requests a tour of the station. In order to preserve SFS's negotiations and good standing with this species, the PC's must escort this dignitary across the station and avoid any diplomatic incidents.

1-25 Beacon Code Dilemma, The (3-6): 1:30PM-6:30PM Friday Tablétop Room 4

The Church of Triune approaches the SFS with a stunning discovery: a centuries old SFS starship has been found in the Drift! The PC's must search the Lorespire Complex for all the information they can on this starship before heading into the Drift and uncovering what befell the lost

10-12 Breath of the Dragonskull (1-5): 7PM-12AM Friday Tabletop Room 4

The forest where the Farheavens live is burning, but they aren't the only ones in danger. Tensions and blame between the locals have almost risen to open violence. Meanwhile, the inferno's source rages unchecked. Can PFS diffuse this volatile situation and restore peace and safety to the region?

10-14 Debt to the Quah (3-7): 1:30PM-6:30PM Saturday Tabletop Room 4

The truth of a PFS expedition has come to light. Instead of a forgotten ruin, the site was actually an ancient and sacred mausoleum of the Shoanti. After reading about this finding in the Pathfinder Chronicles, one quah ally has given PFS a chance to explain itself before a tribal council. If they can secure the council's approval, the PC's will have a chance to set things right at the sacred site now filled with opportunistic bandits and unquiet spirits.

1-33 Data Breach (3-6): 7PM-12AM Saturday Tabletop Room 4

Following up on previous intelligence about a broad conspiracy against SFS, the PC's undertake a daring raid against a fortified complex near a city within the Pact Worlds. With only a limited amount of time to breach the site and retrieve valuable data before an automated system scrubs the files, the PC's need to use all their skills in order to complete this mission in a race against the clock.





Feast of Dust, Part 1: In the Jackal's Shadow (10-12):

8AM-1PM Saturday Tabletop Room 4 A deadly curse spreads rapidly through the Meraz Desert, driving its victims mad with hunger and a burning desire to flee into the sands. To find the source of this strange affliction, the heroes must investigate the plagued city of Dimayen, challenging fearsome gnoll tribes, nihilistic daemons, and the walking dead to discover the secret of a long-forgotten evil—a powerful daemon harbinger called the Jackal Prince of Famine. who walks the world again! To stop the demigod's return, the heroes must prover his three vile splings now bound within melevalent artifacts. uncover his three yile siblings, now bound within malevolent artifacts, and use their combined powers to stop the Jackal Prince before the entire

world feels his corrupting touch.

Feast of Dust, Part 2: Oblivion and Sand (11-13): 1:30PM-6:30PM Saturday Tabletop Room 4
A deadly curse spreads rapidly through the Meraz Desert, driving its victims mad with hunger and a burning desire to flee into the sands. To rind the source of this strange affliction, the heroes must investigate the plagued city of Dimayen, challenging fearsome gnoll tribes, nihilistic daemons, and the walking dead to discover the secret of a long-forgotten evil—a powerful daemon harbinger called the Jackal Prince of Famine. who walks the world again! To stop the demigod's return, the heroes must uncover his three vile siblings, now bound within malevolent artifacts, and use their combined powers to stop the Jackal Prince before the entire world feels his corrupting touch.

Feast of Dust, Part 3: Flesh for the Famine Prince (12-14): 7PM-12AM Saturday Tabletop Room 4

A deadly curse spreads rapidly through the Meraz Desert, driving its victims mad with hunger and a burning desire to flee into the sands. To find the source of this strange affliction, the heroes must investigate the plagued city of Dimayen, challenging fearsome gnoll tribes, nihilistic daemons, and the walking dead to discover the secret of a long-forgotten evil—a powerful daemon harbinger called the Jackal Prince of Famine. who walks the world again! To stop the demigod's return, the heroes must uncover his three vile siblings, now bound within malevolent artifacts, and use their combined powers to stop the Jackal Prince before the entire world feels his corrupting touch.

10-13 Fragments of Antiquity (5-9): 8AM-1PM Saturday Tabletop Room 4

After creating her spectacular museum demiplane, Hao Jin departed without a forwarding address. However, PFS has recently discovered her last known whereabouts on the Material Plane: a Tian Shu library that she later transported to her demiplane. Not only could this site shed light on Hao Jin's last accomplishments, but the building's vast contents are a snapshot of a continent's history. The sequestered library holds far more secrets than that, though, and it is now home to the proud Scalebreaker kobolds and a powerful spirit that they dare not anger.





10-11 Hao Jin Hierophant, The (5-9):

7PM-12AM Friday Tabletop Room 4
Seven years ago, PFS acquired the Hao Jin Tapestry, a gateway to a wondrous yet slowly disintegrating museum-like demiplane. Despite the sacrifices made to preserve the tapestry, the realm's collapse seems inevitable. The PCs are the first group dispatched to salvage what they can of the historical treasures and knowledge. However, their study of an ancient Tian site becomes far more complex thanks to two burgeoning religions. It's up to the PCs to navigate this landscape riddled with hazards both extraplanar and political.

1-34: Heart of the Foe (3-6):

7PM-12AM Friday Tabletop Room 4

As the malicious jinsuls continue their conquest of the Scoured Stars system after chasing out SFS, the Society's leaders have banded together to learn more of their new rivals. Before attacking the Scoured Stars, the jinsuls had adopted a new homeworld out in the Vast. The PCs join an expedition to this largely abandoned and hazardous planet in hopes of uncovering the origins of the jinsul menace.

1-29 Honorbound Emissaries (7-10): 9AM-2PM Sunday Tabletop Room 4

SFS learns of a potential connection to the Scoured Stars from a mysterious relic that ended up in the claws of an Absalom Station pawnbroker. The PC's must travel to a distant star system aboard the salvage vessel that first uncovered the relic. In the depths of the Vast, the legacy of the Scoured Stars unfolds as the PC's find themselves right in the middle of an interstellar war!

1-28 It Rests Beneath (1-4):

7PM-12AM Saturday Tabletop Room 4

Dispatched by the Wayfinders' faction leader to a Near Space world, the PC's have orders to assist a local SFS research outpost. The outpost's head researcher sends the PC's on a mission to explore a strange calcified region, which soon reveals that there's more happening on this world than first appears.

1-27 King Xeros of Star Azlant (5-8): 8AM-1PM Saturday Tabletop Room 4

When a relic dating back to the times of Old Golarion docks in a remote space station, the Azlanti takes notice and quickly seizes it. SFS dispatches the PC's to reclaim the relic: the ether ship known as the King Xeros. With little time to hamper the Azlanti's upgrades on the strange magical vessel, the PC's must overcome the now functional starship. Only by claiming the King Xeros can SFS learn more about its own past.





10-17 On Sevenfinger's Sails (7-11): 7PM-12AM Saturday Tabletop Room 4

Over the years, PFS has sent several teams to the tomb of the legendary pirate Sempet Sevenfingers, but the way to Sevenfingers's final resting place and his treasures has remained hidden and sealed—until now. While Sempet's natural life may have ended, he remains a powerful opponent, one whose mastery over the magic of the Gloomspires has allowed him to reach beyond his tomb into a realm of myths and nightmares in order to seize a frightful new source of power. Can the PCs defeat this wily ancient pirate, or will they become the next victims of Sempet's greed?

1-35 Rasheen's Riches (5-8):

1:30PM-6:30PM Saturday Tabletop Room 4

Renowned as one of the greatest explorers following the advent of Drift travel, Jelev Rasheen left behind a legacy of adventure and exploration, not to mention countless alien relics, technologies, and treasures recovered from her travels. Her disappearance in the Vast, along with rumors of her final treasure fleet, have inspired adventurers for centuries. Now Radaszam, head of the Acquisitives faction, has uncovered a lead on Rasheen's last journey into the Vast, and he wants the PCs' help in finding what befell Rásheen.

10-09 Rasping Rebirth, The (12-15): 9AM-2PM Sunday Tabletop Room 4

Over a century ago, hordes from the Abyss tore through a weak point in the Material Plane, creating the Worldwound. Legions of crusaders contained it behind a wall of holy artifacts. Forces bolstered by PFS agents pushed back a demonic siege and even reclaimed land during the Year of the Demon. The heroes, finishing the job, sealed the Worldwound and slayed the demon lord Deskari. Yet the land where the rift to the Abyss once stood remains scarred and fragile; and on the Abyss itself, some artifacts and powers remain unclaimed. One of PFS's most formidable enemies, the demon Koth'Vaul, is eager to seize upon these opportunities. Unless the PCs thwart him, Koth'Vaul's will become even more powerful than ever before, and wreak truly terrifying vengeance upon PFS.

10-10 Shattered Shield, The (1-5):

7PM-12AM Saturday Tabletop Room 4
When news arrives that one of the shards of the Shattered Shield of Arnisant has been put up for sale, PFS is highly skeptical since all the shards are enshrined in Vigil. However, PFS has confirmed that the seller does seem to have a relic identical to one of the shards. What secrets might be uncovered in this nation where religion is banned? And who besides PFS and their allies in Lastwall might be seeking the purported relic?





1-24 Siege of Enlightenment (1-4):

1:30PM-6:30PM Friday Tabletop Room 4
With tensions rising between two Near Space civilizations, a host of historical sites are at risk of being caught in the ensuing conflict's crossfire. SFS's been called in to catalogue one such site, believed to be the ruins of a now-defunct hobgoblin empire that may have ended during the Gap. Speeding into the distant star system, the PCs must navi-gate the politics of the escalating conflict and reach their target.

1-30 Survivor's Salvation (1-4):

8AM-1PM Saturday Tabletop Room 4
When a recently returned Exo-Guardian goes missing from their regular meetings at a survivor's clinic, the PCs get called in to assist. What begins as a routine investigation quickly leads into the depths of Absalom Station, where the PCs learn that there's much more than criminals to be afraid of.

10-15 Tapestry's Trial (7-11): 1:30PM-6:30PM Saturday Tabletop Room 4

The Ruby Phoenix, Hao Jin disappeared centuries ago and PFS has spent much of the past decade exploring her vast museum demiplane. Yet, in recent years, the demiplane has begun to unravel. PFS leaders believe that only Hao Jin might be able to repair her creation, and a new lead reveals where she had gone: Axis. As elite agents, the PC's must track her down and convince her to save the tapestry demiplane and all of the creatures that live there.

Tears at Bitter Manor, Part 1: 1:30PM-6:30PM Friday Tabletop Room 4

The Golden Watch / North by Northeast (5-7): Bleak days have come to Cassomir and nearby settlements, with a wave of depression and rage sparking horrific acts of violence. When retired adventurer Taergan Flinn doesn't show up to meet with his old companions, the PC's are called upon to investigate, leading them into a swirling maelstrom of horror and tragedy. Can the PC's unmask and confront the malevolent entity behind the madness and restore hope to a tortured land? This session covers the first two, of three, chapters of Tears at Bitter Manor.

Tears at Bitter Manor, Part 2: 7PM-12AM Friday Tabletop Room 4

House Without Hope (6-8): Bleak days have come to Cassomir and nearby settlements, with a wave of depression and rage sparking horrific acts of violence. When retired adventurer Taergan Flinn doesn't show up to meet with his old companions, the PC's are called upon to investigate, leading them into a swirling maelstrom of horror and tragedy. Can the PC's unmask and confront the malevolent entity behind the madness and restore hope to a tortured land? This session covers the final chapter of Tears at Bitter Manor.





10-6 Treason's Chains (1-5): 1:30PM-6:30 PM Friday Tabletop Room 4

Roderus' retirement party draws in Pathfinders from across Golari-on, but some see this as an opportunity to advance goals against PFS's interests. Amid the turmoil of a party turned crime scene, uncover the true threat to PFS—and perhaps make an unexpected new ally along the way.

1-31 Treading History's Folly (3-6): 9AM-2PM Sunday Tabletop Ròom 4

A renowned SFS leader sends the PC's into the Vast to ex-plore a site of utmost importance: the planetoid that led the SFS to its disastrous first mission in-to the Scoured Stars. Retracing the steps of First Seeker Jadnura, the PC's uncover a hidden repository that could hold crucial information to understanding the growing threat within the Scoured Stars.

1-26 Truth of the Seeker (3-6): 7PM-12AM Friday Tabletop Room 4

A prominent SFS leader who was only just rescued imprisonment has gone into hiding. Brought together to find this leader, the PC's must explore the kasatha colony ship, Idari for information. From the heart of the Pact Worlds to the very edge of a danger-ous stellar phenomena, it's up to the PC's to learn the history of the lost leader and return him safely to SFS.

We B4 Goblins! (pregen 1): 9AM-2PM Sunday Tabletop Room 4

All goblins have to start somewhere! As whelps of the Licktoad tribe just out of their swaddling cages, the goblins Chuffy, Mogmurch, Poog, and Reta must prove themselves by undergoing a series of challenges, from tying a string to a large spider and shouting insults with hot rocks in their mouths to facing off against a goblin bully and his dimwitted minions. As a final test of their mettle, they must make a dangerous (and smelly) trek to claim a toad from the nearby swamp and present it to the terrifying presence that lurks within the Cave of Darkfear, only after which can they truly call themselves goblins!

We Be Super Goblins! (pregen 6): 9AM-2PM Sunday Tabletop Room 4

We Got it in the Bag! The Birdcruncher goblin tribe has risen to remarkable heights under the leadership of its four goblin "hero-chiefs". But these legendary goblins have outgrown their tiny fiefdom. Luckily for them, their minions have brought them something new and interesting to help cure their relentless boredom. A mysterious magic bag offers more adventure than even the goblin chieftains originally realized and after an evening of drunken revelry, the goblins awaken to discover the most precious member of the tribe, the pig Squealy Nord, has gone missing! Both Nord and a trio of precocious goblin warriors vanished during the night, and the only clue to their wherebouts is a trail of footning the discount. and the only clue to their whereabouts is a trail of footprints leading into the magic bag. The Birdcruncher chieftains must venture inside the mysterious bag, from which few things have returned, if they're to have any hope

of seeing their beloved pig again!





10-16: What the Helms Hide (1-5): 8AM-1PM Saturday Tabletop Room 4

Disagreements among the Pathfinders erupted into violence 300 years ago, spurring the Society's leaders to don helms that hid their identities and protected them from assassins. These ten members of the Decemvirate have remained anonymous to this day, but a recent discovery may uncover new information about this dangerous part of the Society's history. With a unique window into the past, it falls to the PCs to identify these original leaders and the secrets they buried before donning the helms—in the process helping to unveil a hidden threat to the Society.

10-08 What Prestige is Worth (7-11): 1:30PM-6:30PM Friday Tabletop Room 4

Given the countless relics PFS keeps, it should come as no surprise when there's the occasional magical outburst. The most recent incident involves a talisman opening a portal to Hell, and the head curator believes this is no coincidence and so she intends to travel through the portal to the infernal city Dis in order to close the gateway. In the process uncovering Cheliax's secret history, the follies of House Thrune, and what her role will be in the events to come.



NO BRAND CON PUZZLE HUNT

THE NBC FOUNDATION

Neutralize, Banish, Capture

Jinkies, con-goers! No Brand Con staffers have discovered a pile of redacted documents and their implications are disturbing, to say the least!

The source of the documents appears to be the infamous "NBC Project" — a shadow ops organization which pledges to neutralize, banish, or capture the various supernatural anomalies of the world. The papers indicate that nine such potentially-dangerous phenomena have recently been discovered in the vicinity of No Brand Con's premises.

Some might call this a job better left to the professionals, but where's the fun in that? This is our turf, and it's our duty to investigate and see what precautions need to be taken to protect No Brand Con from these ghasts and/or ghouls. Or rather, it's your duty — we're busy running a convention.

One puzzle is here in the program guide, and the other eight (plus the final "metapuzzle") are on posters around the convention. As you solve them, record your answers below. Come to the Puzzle Hunt Awards in Main Programming at 3:00 on Sunday with your answers – each correct answer will give you a chance to win!

Asterion's Lair
Behind the Mirror
Ghost in the Machine
Headless Horror
Light in the Attic
A Melting Pot
A Strange Room
They Who Stalk
Wages of Avarice
Anomalous Anomalies

NBC FOUNDATION

Neutralize, Banish, Capture

"LIGHT IN THE ATTIC"

ANOMALY #: NBC-011 SUMMARY: MOBILE, SOURCELESS INCANDESENCE

Unexplained luminesence spotted "bobbing around" in attic of local mansion. Agent Zephyr made contact -- full report unavailable, Zephyr in ______ in stable condition.

Prior to incapacitation, Zepyhr photographed anomaly. Corrupted negative of said photograph attached below in "nonogram" form -- refer to online resources if assistance is needed understanding the pattern of corruption. Examine carefully its one visible appendage. A means of avoiding harm from this anomaly can be found there.

							1	1							1	1		
					1	5	3	2		1	1			4	4	2		
				4	6	2	2	3	7	2	3	6		1	1	4	3	4
				2	1	1	1	1	2	4	3	4	13	4	4	1	6	2
		2	4	X	E	R	W	I	P	H	I	E	A	G	I	I	U	U
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Food At The Chula Vista





- I. Kilbourn City Grill
- 2. Kaminski's Chop House
- 3. The Tavern Restaurant
- 4. Luigi's Pizza

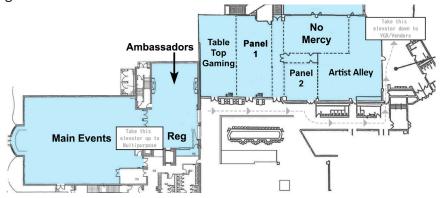
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FAQs



How do I get downstairs to Vendors & VGR?
Go down the main hallway past the tabletop room, panel rooms, and turn left after the artist alley, the will be an elevator in this labby. How it to go down a floor, and or in the property of the lobby. Use it to go down a floor and enjoy your shopping and/or gamés!



How do I get upstairs to multipurpose?

In the registration and ambassador alley room there is an elevator. Use it to go up a floor. Multipurpose will be right there.

How do I get upstairs to anime or staff room?

From the hotel's main entrance lobby (near the coffee shop) there is an elevator. Use it to go up a floor. When you exit the elevator, go left to reach anime or right to reach staff room.

How do I volunteer?

Go to our staff room and ask a staff member. We'll get you set up!

How do I tag No Brand Con or ChulaVista on social media?

Twitter: @NoBrandCon & @ChulaVistaWI

Facebook: @NoBrandCon & @ChulaVistaResort

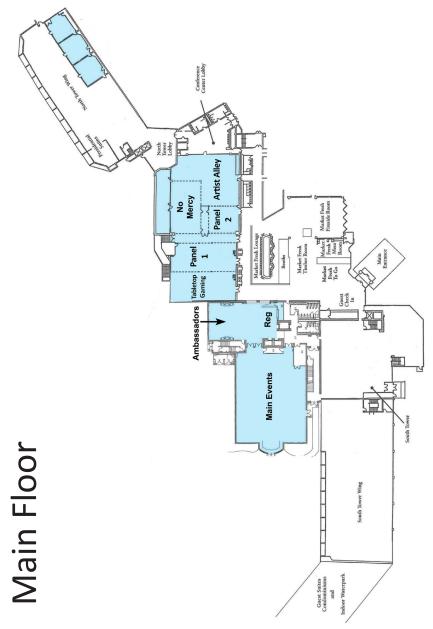
I live in Eau Claire & would like to be on staff next year, what next?

Go to our staff room and ask a staff member for more information. We meet weekly during convention season. Pulling off a convention this big takes a lot of great nerds.

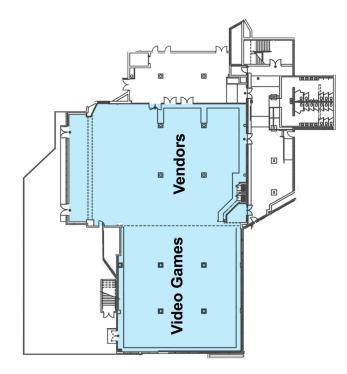


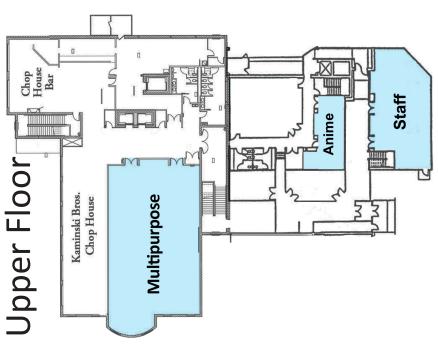
Convention Maps





Lower Floor







Thank You!



Thanks again for attending No Brand Con 2019! We hope to see you next year!

A special thank you to all our sponsors:

InuYasha Pat "Talbonius" Talbot Alex Vogler Kevin Lillard Kadience Streitz Bennett Wellsandt Jordana Nehrkorn Drew Williams WellHey Productions Willamina Tafel Olivia Yates **Brook Buechner** Kai Buechner Rodney Priegnitz Calvin Priegnitz Dave Schrader **Justin Trainor** Jose Martinez Liz Martinez Matthew Giese Raphael Padilla

Adrianna Falkner





In Memoriam



As we celebrate another No Brand Con coming together, it is with great regret that we announce the passing of one of our own. Drew Hoffman, a long time No Brand Con staffer and friend lost his second battle with brain cancer this past June. The enemy was too great this time; his final D&D campaign ended in sorrow and the echoes left behind sing of our loss.

Always in our hearts, ~Andrew Hoffman, September 1981 - June 2018~

Unfortunately, at the end of 2018, long time former No Brand Con Staffer Eric Lindvig (better known around here by the nickname "Stan") passed away from an unexpected brain aneurysm. Stan held a lot of positions in the con but was notably our events manager in 2008 and wrote our 007 storyline. He was a part of our family, an amazing person, and we will miss him greatly.

Always in our hearts, ~Eric "Stan" Lindvig, June 1986-December 2018~



Autographs







*Guests *Tabletop

*Video gaming *Cosplay

*Ramen Eating Contest *Manga Cafe

*Largest Boffer Room in the State!

Check us out on Facebook or www.kitsunekon.com